**MODULE DETAILS**

- **Series 3: Be - The Digital Native**
- **Module 1: Photographic Possibilities**
- **Student Accomplishment Level: 3**

Grade Group : 6-8     Number of Sessions: 8     Session Duration: 60 min

# PHOTOGRAPHIC POSSIBILITIES

## INTRODUCTION

Photography is a great way to represent and interpret the world around us and develop new points of view. A basic understanding of photography and photo editing is an essential skill to communicate in the 21st century.

**Learners begin** by reviewing what they know about photography and photo-editing techniques. They then use these to create varied digital artifacts, ranging from trading cards & monster posters to greeting cards!

**Learners exit this module** with a strong foundation in photography and image editing techniques, along with an understanding of the exciting possibilities that open up with these skills.

**This module is a part of** the "BE - THE DIGITAL NATIVE" series.

## SESSION EXPERIENCE

1. **Tuning in:** Understand the module structure and goals. Learn the use of tools and terminology used in the module including the tablet camera and image-editing techniques.

2. **Fame and Infamy:** Conduct research and use photo-editing techniques to create trading cards for the Fame and Infamy game!

3. **Meet my Monster:** Use photography and photo-editing techniques to create an original monster.

4. **Filters:** Understand the use of different filters in photography and photo-editing.

5. **Pet Promotion:** Represent your favorite real life pet in a creative way using intermediate photo-editing techniques.

6. **Organize your Thoughts:** Pick a topic, find out the various concepts and categories in that topic, create a classification and represent it using photographs.

7. **The Greeting Card Challenge:** Design and create a greeting card for your favorite person and/or event.

8. **How did I do?:** Reflect on the learnings from the module: Intermediate and advanced photo-editing techniques.

## Learning Objectives:

Learners will:

1. Be able to apply different photo-editing techniques based on the context.
2. Follow instructions, conduct research and create tangible digital artifacts.
3. Engage in active collaboration, communication and design thinking.

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