

DIGGING DEEPER

INTRODUCTION

Learners explore the major indicators that occurred in the development in various aspects such as Government, Social Structure, Economy and Trade, Religion and Culture etc., and study their impact on the civilizations.

Learners begin by digging deeper into the characteristics of societies around the world, they will get to explore crucial aspects such as ancient civilizations, cultural role models, types of governance, etc. across societies and throughout history.

Learners exit this module with an understanding ancient civilizations, cultures and societies in and around the world

This module is a part of the "LIVE - A HAPPY HEALTHY AND RESPONSIBLE LIFE" series.

MODULE DETAILS

- Series 5: Explore Communities and Cultures
- Module 2: Digging Deeper
- Student Accomplishment Level: 3

Grade Group: 6-8 Number of Sessions: 8 Session Duration: 60 min

SESSION EXPERIENCE

- **1. Tuning In:** Understand the module structure and goals. Learn the use of tools such as photo editing software, camera and bricks.
- **2. Cradle to the Grave:** Explore the ancient "Cradle Of Civilization".
- **3. Features of a Civilization:** Explore the most important and distinguishing features of five civilizations and conduct a comparative study.
- **4. Milestone Museum:** Explore the major milestones that occur in a civilization in various aspects such as Government, Social Structure, Economy and Trade, Religion and Culture etc., and analyze the impact of these milestones.

- 5. Digging Deep: Explore the differences between the civilizations in a few major themes such as Social Structure, Government, Religion and Culture, Economy and Healthcare.
- 6. I Had a Dream: Learn the aspects of ancient civilizations which have survived till today. Conduct research and find out reasons for the continued existence of these aspects in the modern age.
- Craft your Dream Civilization!: Design your dream civilization including aspects of civilizations you have studied thus far.
- **8. How Did I Do?:** Reflect on the learnings from the module: ancient civilizations, types of governance and history. Present work to peers.

Learning Objectives:

Learners will:

- 1. Be able to understand ancient history.
- 2. Be able to understand Government, Social Structure, Economy and Trade, Religion and Culture
- 3. Follow instructions, think critically, solve problems and create digital artifacts.
- 4. Engage in active collaboration, communication and design thinking.

